



2017  
65<sup>th</sup> Cherokee National Holiday  
3- on-3 Open Basketball Tournament  
Official Roster

PLEASE CHECK ONE

Youth Team Boys: \_\_\_\_\_ ages: \_\_\_\_\_

Men's Team \_\_\_\_\_

Youth Team Girls: \_\_\_\_\_ ages: \_\_\_\_\_

Women's Team \_\_\_\_\_

TEAM NAME: \_\_\_\_\_ COACH NAME: \_\_\_\_\_

PLAYERS NAME (PRINT)	PLAYERS SIGNATURE
1.	
2.	
3.	
4.	
5.	

*NOTICE: I hereby certify this roster to be complete and official, and my signature as coach attests that I am well aware no additions or changes can be made after this form is signed by myself and given to the Holiday Basketball Committee Staff for finalization. Also, my signature attests that I agree to release the Cherokee Nation (CN), CN employees and agents, and the Holiday Basketball Committee Staff from liability and responsibility for any and all (includes bodily injury and property damage) claims arising out of my participation in the Cherokee National Holiday Basketball Tournament.*

\_\_\_\_\_  
COACH SIGNATURE

\_\_\_\_\_  
DATE

\_\_\_\_\_  
COORDINATOR'S SIGNATURE

**INDEMNITY AGREEMENT**

THE UNDERSIGNED "TEAM \_\_\_\_\_" as a condition and in consideration of being allowed to participate in the 20\_\_ Cherokee National Holiday 3 on 3 Basketball Tournament hereby agrees:

1. That she/he will hold harmless, indemnify and defend the Cherokee Nation, its employees, contractors, volunteers (Cherokee Nation employees, contractors, and other volunteers), and other location, Markoma Gym, if necessary for tournament (hereinafter referred to as the "Indemnified Parties") from all claims of bodily injury or property damage arising out of injuries to the person or property of the undersigned or the person or property of a family member of the undersigned so long as said property damage or personal injury arose directly or indirectly out of said Cherokee Nation Holiday 3 on 3 Basketball Tournament.
2. The indemnity obligation of the undersigned shall apply whether the bodily injury or property damage result in whole or part from the negligence of the Indemnified Parties.
3. The undersigned further agrees to hold harmless, indemnify, and defend the Indemnified Parties against all claims of bodily injury or property damage arising out of the actual or alleged negligence of the undersigned.
4. Parents or Guardians must sign the form if the player is **under 18 years of age** and a witness must sign the form to indicate that these are the true players of the team.

_____ <b>Signature of Participant</b>	_____ <b>Parent Signature</b>	_____ <b>Date</b>
_____ <b>Signature of Participant</b>	_____ <b>Parent Signature</b>	_____ <b>Date</b>
_____ <b>Signature of Participant</b>	_____ <b>Parent Signature</b>	_____ <b>Date</b>
_____ <b>Signature of Participant</b>	_____ <b>Parent Signature</b>	_____ <b>Date</b>
_____ <b>Signature of Participant</b>	_____ <b>Parent Signature</b>	_____ <b>Date</b>
_____ <b>Witness Signature-Coach</b>	_____ <b>Witness Signature</b>	_____ <b>Date</b>

**THIS IS AN IMPORTANT LEGAL DOCUMENT. DO NOT SIGN IT UNLESS YOU HAVE READ AND UNDERSTOOD THE SAME.  
PLAYERS PLAY AT THEIR OWN RISK!**

# Cherokee National Holiday 3 on 3 Tournament Regulations

## A. Administrative Rules

1. All team entries must be included on the entry form provided by the tournament committee no later than the entry deadline indicated on the registration form.
2. A team is **allowed to change the roster on the entry form prior to the first game time** provided that all documentation is submitted and accepted with the player change.
3. Each team shall **pay the entry fee indicated on the entry form on the date of deadline** for entry.
4. No entry fee will be refunded after the entry deadline.
5. All teams must submit a release form and shall play at their own risk.

## B. Tournament Officials

1. The tournament officials shall consist of tournament committee members, scorekeepers, and referees, whose responsibilities are set out in these rules.
2. Any clarification on regulations, rules, or entry shall be directed to the tournament coordinator.

## C. Tournament Format

1. The “3 on 3” tournament is a double elimination tournament. If a division consists of four or fewer teams, a round robin format will be followed in that particular division and/or a best two games out of three games.
2. Competition brackets will be posted at the tournament site and/or on each court. Paper copies of the brackets will be available at the scorekeeper tables.
3. There will be two (2) courts available for play with number identification on the courts. Please check the brackets for your court and game times.
4. Players can play up but they will do so at their own risk and schedules will not change or be affected if a team is waiting on a player from another division, so please make sure you have enough players for all games.

## D. Teams

1. Each team must have at least 3 players on its roster, but not more than 5 players.
2. Only a one time addition/change may be made prior to the first game time and after that no other additions/changes are allowed.
3. A player can only appear on one roster per division, however if a player is playing in the 17-under division then they can participate in the adult divisions provided they meet age requirements and submit all the documentation required on the entry form.
4. If a player’s personal information listed on a team registration form is inaccurate (i.e. age, grade), the player will be disqualified from participation in the tournament. Discovery at any time after registration of the player in question may result in elimination of the whole team from further competition.
5. Another team may protest players and the team on age. The protesting team must put up \$50 to the committee to protest.
6. Eligibility problems will be enforced from the point of discovery. No replay of games or adjustments will be allowed for previous contests or standings involving the team in question.
7. The coordinator may combine two of the youth divisions if there are not enough teams in one division.

## E. Scheduling

1. Competition brackets will be posted at the tournament site and/or each court per division and these brackets will indicate the starting time of games.
2. Games may run ahead so all teams need to be at the courts at least 10 to 15 minutes prior to scheduled game time. Teams must be at their court ready to play when game time has arrived regardless of delays. Teams should be aware of their schedule and possible changes.
3. Players and coaches have the primary responsibility for obtaining accurate scheduling information and being at their court to play at the scheduled time.
4. Youth Games are scheduled every 20 minutes (15minute game + 5minute warm-up). Adult Games - are scheduled every 25 minutes (20minute game + 5 minute warm-up). Teams must be ready to play at game time or the game will be forfeit. The referee and tournament coordinator shall determine a forfeit under this rule.
5. Tournament coordinator will try to notify coaches and players of any time changes outside of bracket postings so **please make sure we have good contact number and check-in with registration.**

## F. Miscellaneous

1. Fighting, player misconduct (excessive complaining and profanity), flagrant fouling, intentional fouling or abusive behavior will not be tolerated. Volunteers, tournament committee members and coordinators are running this tournament for enjoyment and competitive participation in the Holiday events. We are not professional referees. Any type of bad behavior and abuse may result in a team disqualification, a player disqualification, and/or security escort from the tournament, at the discretion of the tournament committee.
2. A referee or tournament committee member shall order any player who is bleeding or had blood on his or her skin, shirt, short, or uniform to leave the game for appropriate treatment. The player may not return until the bleeding has stopped, the injury is covered with medical dressing, and the player's clothing is rid of any bloodstains. Re-entry into the game shall be at the discretion of the referee.
3. A referee will require players to remove jewelry or other equipment, which in his or her opinion is dangerous to any player, including hats, wrist bands, and/or bandanas. Jewelry or metal hair pieces are preferred to be removed but may be used if covered with tape and at the discretion of the other team and referee.

# Cherokee National Holiday ~ 3 on 3 Tournament Game Rules

## A. Pre-Game

1. The “3 on 3” tournament is a double elimination tournament. If a division consists of four or fewer teams, a round robin format will be followed in that particular division and/or a best two games out of three games.
2. Game time is 15youth/20adult minutes and the team with the leading score will be deemed the winner. **The FINAL game will not have a time limit but the first to score 15/20 points will be the champion.**
3. Both teams will have a 5 minute warm-up period prior to the start of the game. Only those teams scheduled to play are allowed to occupy the court at the scheduled time.
4. **Players can play up** but they will do so at their own risk and schedules will not change or be affected if a team is waiting on a player from another division, so please make sure you have enough players for all games
5. All games may start and be completed with a minimum of three players. If at any time during a game, a team has only two players available to play, the referee shall declare a forfeit in favor of the other team.

## B. Scoring / Time Limit

1. **A goal is worth one point in front of the 3 point/take back line and two points behind the 3 point/take back marker with the player having both feet completely behind the line when initiating the attempt.**
2. **Point determination to be made by referee and notification made to the score keeper.**
3. **A free throw is worth one point and only used during flagrant and intentional fouls.**
4. All youth games will be played to 15 points and with a 15 minute time limit, except for FINAL. Adult games will be played to 20 points with a 20 minute time limit. Except for FINAL. The referee and/or scorekeeper will keep the official time.
5. The scorekeeper will keep the official score and assist the referee with the official time. The scorekeeper will have the responsibility to notify registration of the game outcome.
6. **If neither team has won the game under rule #4 (15/20 points) within the 15/20 minute time limit, the team with the most points at the end of the time limit will be declared the winner, with the exception for the FINAL.**
7. **Games will be played under the “running time” (no stopping for ball out of bounds, foul calls, foul shots, etc.), except at the discretion of the referee. The referee shall stop the time for all time outs and injuries, and at such other times as deemed necessary.**
8. The referee and/or scorekeeper shall announce to the players the time when it reaches 5 minutes and under.
9. Overtime – If the game is tied after 15/20 minutes of play and no team has reached the required number of points to win the game, the referee will flip a coin to determine team possession and the teams will be given a one (1) minute time limit to determine the winner. The one (1) minute time limit may be extended if a tie remains until a winner is declared until the time reaches three (3) minutes. At that point (4<sup>th</sup> OT), the first team to score will be declared the winner.
10. **No stalling is permitted.** The referee may warn a team to stop stalling. If the team stalls after it has received one such warning, possession shall be awarded to the other team.

## C. Time-Outs and Substitutions

1. Each team will be allowed one time-out per game, which will be for 45 seconds long. No additional time-outs will be awarded during overtime play, except for in-between regular time and over-time of no more than 45 seconds long.
2. Play may be stopped by the referee to attend to a player injury. In such an event, the referee shall stop the game clock while the injured player is being attended and/or removed from the court.

3. **Players are allowed substitutions during a change of possession where the ball is checked by the referee or if a player is injured during the game. They must signal to the referee and the player/coach must state that they are substituting.**

D. Live Ball / Dead Ball / Possession

1. A coin flip will determine the start of a game for possession.
2. **The ball will change possession after each scored basket (no make it, take it).** The ball must be checked before it is put back into play on scored baskets.
3. **Rebounded shots and all change of possessions shall be taken back to the marked 3-point line/take back line. Unless the ball does not hit the rim.** The offensive player may pass in or dribble the ball from the top of the court behind the 3-point line/take back line.
4. **All jump balls will go to the defense team** and checked by the referee.
5. The **ball must be taken back to the 3-point line/take back line when the ball hits the rim** during a shot and if the ball does not hit the rim the defense can go back up and play resumes, in which the referee will make that call if questioned.
6. **If the ball is stolen, turned over, or air balled during a shot, the players can score without taking the ball to the 3-point line/take back line and play resumes with no check.**
7. If a basket is made by the team failing to properly “take it back” as described in #5 of this Part (D) the point scored will not count and possession of the ball will go to the other team as determined by the referee.

E. Fouls (Flagrant/Intentional) / Free Throws

1. The referee will call all flagrant and intentional fouls that will result in one free throw per offense.
2. **Definition-Flagrant Foul: Contact foul intended to hurt an opponent, fan, official, or a scorekeeper; or a non-contact foul involving vulgar or verbally abusive language.**
3. **Definition-Intentional Foul: Contact foul designated to neutralize an opponent’s obvious advantageous position. It may or may not be premeditated and is not based on the severity of the act.**
4. **If a player is going to score and they are fouled just to stop the shot, then they will be awarded ONE free throw ONLY and they will change possession. We will allow some contact but not slapping, rough hand cuts to the arm, or a lot of body pushing. We want it to be fair and fun.**
5. **The player fouled will take the intentional foul shot and the coach may designate a player on a flagrant foul.**
6. One flagrant foul may result in the player being automatically ejected from the game, at the discretion of the referee or the tournament committee.
7. Continuous intentional fouling by a team or a player may result in dismissal from the game or tournament at the discretion of the referee or the tournament committee.
8. Fighting and/or “throwing a punch” will be a flagrant foul and will not be tolerated under any circumstances. Free throw will be awarded and possession of the ball in accordance with #4 of this Part (E) and such behavior will result in immediate dismissal of the player(s) from the tournament and Security escort from the courts.

F. Miscellaneous

1. The decision(s) of the referee, committee members, and/or coordinators are final! There shall be no appeal of the judgment decision of a referee to the tournament committee, except as provided by these rules.
2. Any questions concerning rule interpretation or player eligibility should be addressed before tournament begins. The committee will strive to do its best to put on a good and fair tournament.
3. Teams must wear the same color shirt or uniform with numbers on the back (if possible-but numbers not required).